Welcome BACK Home to CAMP SHENANDOAH



Camp Shenandoah 2021 Resident Camp Leader's Guide



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Camp Shenandoah, Virginia Headwaters Council, Boy Scouts of America

Welcome Home to Camp Shenandoah Summer 2021!

Thank you for making Camp Shenandoah your 2021 summer experience destination! Our camp sits nestled in farmland, woodlands and pastures at the foothills of the Alleghany Mountains, George Washington National Forest. Our private spring fed lake offers abundant opportunities for aquatics recreation, fishing and Merit Badge instruction.

We're pleased you'll be with us for Camp Shenandoah's 71st Anniversary! In 1927, our held its first summer camp near Natural Bridge, using Roanoke Council's Camp Powhatan. The next year, J.W. Fix laid out the second summer camp, called Camp Stonewall, at Blue Hole near Deerfield. The following year, Mr. Fix laid out another camp along Buffalo Creek near Lexington. In 1930, the camp was moved to Island Ford on the Shenandoah River near McGaheysville. The property was named Camp Shenandoah and used for 20 years under the leadership of Mr. Fix. Land was purchased in 1949 for a permanent Council Scout Camp in Swoope, just west of Staunton. S. Dexter Forbes headed the fundraising drive for the purchase of this new camp, our current-day property, which has been in service since 1950. Camp Shenandoah's acreage now totals 456 acres. So, in many respects, Scouts have enjoyed the Camp Shenandoah experience for 90 years!

COVID-19 forced the first ever closing of Camp Shenandoah in 2020. Now, we're more excited than ever to welcome you home to our camp. Returning camp leadership and Area Directors excelling in enthusiasm and experience will craft a memorable week for each of our guests. We know there may be COVID-19 modifications and revisions as we approach the summer. Any updates to this Guide will be sent to you by email, online at www.campshenandoah.org and our social media. Be sure to review the COVID-19 protocols in this Guide.

A Nationally Accredited Camp

Camp Shenandoah is certified each summer as part of the National Camp Accreditation Program. This means that the camp has met strict guidelines in health, safety, and programming. We are prepared for emergencies and understand that Scouts and Scouters are trusted in our care.

Activities

To us, program is more than merit badge classes. It is also specialty programs and camp-wide games. It's about FUN! It includes flag ceremonies and campfires. It's the songs and the cheers. We believe that program and activities are everything you experience; from the time you step out of your vehicle until we wave goodbye and safe travels. New Scouts BSA will enjoy our Timber Mountain program, while your older Scouts will be challenged with chalk ball and our new 3-Gun pit, tentatively scheduled to open June, 2021. As pandemic protocols evolve, we hope to offer off-site white water, an indoor bouldering wall, animal science and additional shooting sports. We know that every troop is different and approaches merit badges in its own way. We have developed a wide variety of activities and look forward to helping you plan the program that is best for you.

Our Staff

Our staff hiring and training is a 9-month process. We hire and retain the best candidates for each position and complete an 8-day training program before we see any Scouts! Our Area Directors train for 14-days and most have attended National Camp School. We believe our staff will be enthusiastic, friendly, and competent. Many have served on staff for over 6 seasons. If your troop has any Scouts or Scouters interested in joining our awesome summer staff, invite them to www.CampShenandoah.org for information and an application.

Thank you again for choosing Camp Shenandoah. We can't wait to say Welcome Home!

Yours in Scouting,

Joshua Holsinger, 2021 Camp Director Daniel Whitesell, 2021 Program Director Jay Fox, Scoutmaster, Council VP Camping Scott Lancey, Council Program & Camping Director

COVID-19 INFORMATION Frequently Asked Questions

As Camp Shenandoah prepares for its Brandmarked Resident Camp Summer Session our leadership team continues to track the most recent guidelines provided by the State, the CDC and the BSA to adapt and adjust our camp protocols and procedures to ensure Scouts will have a safe and fun Scouting experience at camp.

HOW WILL CHECK-IN WORK?

Your unit will be greeted at the camp gate by our staff and organized by "cohorts" of 8-10 Scouts. Think of a cohort as a patrol that will stick together at camp for sleeping, dining and camp-wide activities. This year, as an added layer of safety, only Scouts and leaders register to camp will be permitted inside the camp gate. Drivers, family and friends will be asked to remain outside the camp gate at the end of Boy Scout Lane. Only members of a cohort may briefly have less than six feet of distance among its members. Members will remain masked except when dining, sleeping and when in the water. They will stay at least 6ft away from other cohorts or members of other cohorts at all times. Once cohorts have been arranged, they will be escorted to the troop campsite. The Scoutmaster will go to the check-in tables to review rosters, fees, schedules, Annual Health & Medical Records (Parts A,B,C), YPT and need for Swim Checks. Our goal is to make check-in fast, expeditious and safe for all!

COHORTS AND SOCIAL DISTANCING

As mentioned we will follow the cohort model to minimize exposure of Scouts to a small number of other Scouts (essentially only their own cohort). Cohorts will remain "distanced" by at least 6ft from other cohorts or members of other cohorts. Masks will be worn at all times except as noted above. Members of a cohort will be together in their campsite (like a patrol) and members may share a tent (2/tent) or if they wish they may bring their own tent or hammock to sleep alone. As always, consider bringing a camp chair or stool to help with distancing sitting around camp.

HOW WILL MEALS BE HANDLED THIS SUMMER?

For dining, cohorts will enter the Dining Hall distanced from other cohorts and seated at an appropriate distance from other cohorts. Masks will be worn at all times except when actually eating and drinking at your cohort's assigned table. In some cases cohorts will be allowed to "grab and go" with their food to dine outside. While we will not have our usual songs and antics in the Dining Hall they will be done outside with the cohorts distanced.

MASKS AND SOCIAL DISTANCING

As you can see from above, masks will be required at camp at all times with only a few exceptions (dining, while in the water, in the showers, and when sleeping). We strongly recommend you bring at least three cloth masks with 5 paper masks for back up. The camp will have a limited supply of masks available if needed. Cloth masks will also be on sale in the Trading Post.

PRE-CAMP SOCIAL QUARINTINE AND HEALTH MONITORING

For 14 days prior to arrival at camp we strongly encourage all Scouts and leaders to practice social quarantining. By that we mean avoiding crowds, limiting activities to your immediate family and monitoring for any symptoms of COVID. This will help avoid turning Scouts away at arrival and minimize the likelihood of participants bringing COVID with them into camp.

WHAT IS THE POLICY ON SLEEPING IN TENTS?

With less campers in each session and fewer tents setup, Scouts and leaders have the opportunity to use their own tent. In the case that 2 people share a tent, they will do so head to foot. The week before your arrival, we will ask you to tell us how many tents will be brought to accommodate both youth and adults. There is no national policy on distancing in tents, just as there is no prohibition on tenting alone, providing standard YPT is followed.

WILL ALL PROGRAM AREAS BE OPEN?

Yes! While some program areas will be limited, the only program that will not be offered this summer may be Friday merit badges and activities off site from camp. A final decision on these activities has not been made at this time.

COVID-19 INFORMATION Frequently Asked Questions

WILL ALL MERIT BADGES BE COMPLETED AT CAMP?

No. Our Leader's Guide will inform you of merit badges that will not be completed. At checkout, your troop will receive a complete report of all Scout merit badge sessions, participation and any incomplete requirements. Merit badges requiring person-to-person contact may also finish as partials. We do not print Blue Cards, however you can print anytime at Tentaroo.

CAN MY UNIT LEAVE CAMP OR HIKE?

In our efforts to limit exposure, campers and staff will be asked to remain in camp for the full session. Hikes on our 4.8 mile Boundary Trail are encouraged. We are waiting for guidance from the state as to accessibility of the Elliott Knob trail. We will have a select few staff, tested, and fully vaccinated who will be available for urgently needed items off site.

WILL THERE BE AN ORDER OF THE ARROW PROGRAM?

OA Everyday is a vital aspect of the Camp Shenandoah experience and our Lodge will conduct in as safe a manner as possible. Lodge leadership is working on program plans to ensure elevations and inductions may happen in a meaningful way. Shenandoah Lodge collaborates with National to establish recommended best practices for safe and meaningful activities and fellowship. We will continue sharing our plans with you and encourage all Arrowmen to bring their sash to Camp Shenandoah!

DAILY HEALTH SCREENING

Each morning, prior to breakfast, the Scoutmaster must conduct a verbal health screening with each Scout and leader and submit the results to the Health Officer at breakfast. If there is a suspected illness that may indicate COVID infection it will be managed as noted below.

PROCEDURES IF THERE IS A SUSPECTED INFECTION

If a camper is displaying one or more symptoms associated with a COVID infection, he/she will be isolated from their cohort and other campers. The rest of the cohort will be quarantined from the rest of the camp as well. This will continue until we can be assured the camper is not suffering from COVID as evidenced by a negative COVID test and given the all-clear by the Health Officer. During this time, we will check to assure there has not been any contact of the individual with members outside of his/her cohort.

CAMP VISITATION/FAMILY NIGHT

Unfortunately, this year we cannot allow visitors to camp for our usual Family Night and Campfire. Families will have to wait till they pick up their Scouts to be regaled with tales of camp life, adventure, advancement, and fun

COMPLIANCE

The Camp Shenandoah Staff is dedicated to the health and safety of the campers and the staff itself. They will be modeling compliance to the COVID guidelines at all times and will actively engage our guests to do likewise. Furthermore, it is our expectation that all leaders will also set the example for their Scouts to ensure we have a safe and healthy summer. Given the importance of this, total compliance to the guidelines must be followed by all; Scouts, Leaders, and Staff. That is how we Scout at Camp Shenandoah and this will allow us to focus on having fun, making memories, and advancement.

SUMMARY

We know the road we have all been on during this pandemic has been challenging, difficult, and stressful. We know how eager our Staff is to welcome you (back) home to Camp Shenandoah. And, we fully believe that if we follow the guidelines as described above, your Scouts will have a memorable, life changing experience at camp.

While some might think these will lessen their experience, we believe that in fact it will make them better Scouts!

Being compliant, vigilant, and thoughtful of one another will make this a special year at Camp Shenandoah and one we can be proud to say we were part of making it happen. Come to your camp this summer, Come Home to Camp Shenandoah!

CONTACT INFORMATION

VIRGINIA HEADWATERS COUNCIL (formerly Stonewall Jackson Area) - CAMP INFO & REGISTRATION ASSISTANCE

Service Center Weekdays 9AM - 5PM. Phone: (540) 943-6675

COUNCIL ASSISTANCE – PROGRAM & CAMPING DIRECTOR

Scott Lancey

Email: scott.lancey@scouting.org (preferred contact method)

Phone: (540) 943-6675

CAMP SHENANDOAH – SUMMER CAMP DIRECTOR

Josh Holsinger

Email: campshendirector@gmail.com

CAMP SHENANDOAH – SUMMER CAMP PROGRAM DIRECTOR

Daniel Whitesell

Email: dandowhitesell@gmail.com

CAMP SHENANDOAH INFORMATION

Phone: (540) 886-7513 (during camp only)

Physical Address: 222 Boy Scout Lane, Swoope, VA 24479

Mailing Address: Your scouts may receive mail during summer camp addressed as follows:

Camp Shenandoah "Scout's Name", Unit # 222 Boy Scout Lane Swoope, VA 2447

CAMP SHENANDOAH - TENTAROO REGISTRATION TUTORIALS: https://users.tentaroo.com/

CAMP DATES

Scouts BSA Week 1: June 27 - July 3 Family Camp Experience: July 14 - July 17

Scouts BSA Week 2: July 4 - July 10 Scouts BSA Week 3: July 18 - July 24

Webelos Resident Camp: July 11 - July 14 Scouts BSA Week 4: July 25 - July 31

CAMP FEES

TRADITIONAL SCOUT BSA WEEKS	Early: Before 5/1	Regular: After 5/1
Youth - In Council	310.00	330.00
Youth - Out of Council	330.00	350.00
Provisional Youth	300.00	300.00
Provisional Youth - Additional Week Camping	260.00	270.00
Adults	110.00	110.00

RESERVATION DEPOSITS

Camp Sites are assigned based upon anticipated size of the troop and when an initial deposit is received. To reserve a campsite, the troop must register online or send a Reservation Form. A \$100 deposit is required to confirm registration. Please note that if a unit is bringing less participants than initially preregistered that they may be assigned to share a campsite. Provisional campers do not need to request a campsite.

OFF SITE ADVENTURE FEES— Subject to Availability due to COVID-19 Restrictions

Climbing	Merit Badge (Fri)	35.00
Quail Rid	ge Challenge	50.00
Whitewa	ter	25.00

Please note: Off Site Adventure Fees listed above are in addition to registration fees.

CAMP FEE NOTES

- There are no program fees for on-site Merit Badges at Camp Shenandoah.
- To adjust attendance and sign up for activities, use the Tentaroo registration site address sent to your unit leader.
- Be sure to Checkout whenever you make additions or changes in Tentaroo. At Checkout, you can pay fees and receive an instant email confirmation.
- Late fees will be waived for Scouts who have just crossed over into the unit. Just let us know!
- Tentaroo offers helpful FAQs and tutorials to assist you in selecting Merit Badges and activities. Visit https://users.tentaroo.com/ or call Scott Lancey at (540) 943-6675.
- Off Site Adventure fees may be paid at check-in on Sunday (subject to availability with COVID-19 protocols).

CAMP FEE SCHEDULE

- Registration is open as of October 20, 2020. Add or subtract totals without payments.
- Online registration for Merit Badges and program activities begins January 4, 2021.
- Merit Badge selections for Scouts begins March 1, 2021.
- Early bird ends May 1, 2021. Early bird rate applies to Scouts paid in FULL by May 1, 2021. If you pay half by May 1, 2021 and half after, the full base rate will apply.
- Regular rate is effective after May 1, 2021 and until registration closes for the selected week.
- As you pay fees, you can always generate an invoice for your files. This is helpful as your committee will
 have an immediate record of both payments and any remaining balances. In Tentaroo, immediately
 below Financial Summary you'll see Registration. Click Reports, then select Invoice, PDF form in the

EARLY / BASE / LATE FEES EXPLAINED

The different rates are based upon when a Scout's fees are paid in full. Tentaroo will calculate fees based upon when you register. Early Bird fees are assessed for full payments made by May 1, 2021. Regular fees apply for fees submitted after May 1, 2021. Please remember that nothing is finalized until you check out of the shopping cart (just like online shopping). Check out is required for every event registration even if there is no payment needed.

REFUNDS

Units may reduce numbers without penalty until May 1, 2021.

After May 1, 2021, registration fees will **only** be refunded in case of documented illness or injury prohibiting attendance, family military transfer/deployment or death of an immediate family member. Email refund requests to <u>director@campshenandoah.org.</u> These refunds will be calculated at 80% of fees paid and refunded after August 10, 2021.

Fees paid for a no show Scout can be transferred to any remaining balance owed by the troop at check-in.

We are unable to issue a refund for Scouts who must attend summer school or who decide they no longer want to attend camp or be involved in Scouting. This policy applies to those who decide not to attend camp because of reasons related to COVID-19.

Refund Policies for COVID-19. Should Virginia officials ask us to reduce or not host larger gatherings, we will refund affected participants in full. Should a participant become ill with or test positive for COVID-19 within fourteen (14) days of arrival, and provide documentation from a lab or medical profession, we will provide a full refund for the participant and any participating family members. The participant and participating family members will not be allowed to attend with their unit.

FINANCIAL ASSISTANCE

Finances should never be a reason for a youth not to attend camp. Virginia Headwaters Council offers a Campership program where recipients can be awarded up to 50% of the early summer camp fee. This program is available for Scouts registered in units within our council who need assistance in paying their camp fees at Camp Shenandoah. Scholarship funds are limited to those who are truly in need and offered as long as funds are available. Units are encouraged to participate in council fundraising opportunities so that each Scout can participate in Summer Camp. Applications for camperships should be submitted no later than May 1, 2021 using the online form located at www.campshenandoah.org. Unit leaders will be notified of campership allotments by May 1, 2021. Please note that camperships will be specific to the Scout, not the unit. Scholarships cannot be granted for Scouts to attend out-of-council camps.

PROVISIONAL CAMPERS

The provisional camper program allows Scouts to attend camp without his unit or to attend multiple weeks after the unit has attended. And, Camp Shenandoah offers a discount to a Scout who camps one week with their unit and attends an additional week(s) for a bigger discount!

<u>PROVISIONAL CAMPERS:</u> Overnight provisional campers are assigned with approval of a troop (male or female) for the week and is supervised by the troop's Scoutmaster and at least one additional adult leader. Provisional Scouts should be of the maturity level that parent(s) and Scoutmaster are confident that they can camp for a week without their unit.

HOW TO REGISTER PROVISIONAL SCOUTS

We recommend Provisional Scouts register by using the Provisional Camper Application available online at www.campshenandoah.org, Scouts BSA Resident Camp. The completed form is returned to the Council with a \$50 reservation fee. You may pay by check or securely over the phone by calling the Scout Service Center during regular business hours at 540-943-6675. We will set up your account in Tentaroo and you will receive login instructions by email. Once you log into Tentaroo, you can set up personal information and as of January 4, 2021, Merit Badges and program activities may be selected.

LEADERS

BSA National requires **all** leaders attending camp for more than 72 hours be registered leaders in the BSA with current Youth Protection Training (YPT). To verify this upon check in, please bring either a copy of the membership cards for your leaders OR a copy of your official recharter roster with the names of the leaders highlighted.

ROTATING / PARTIAL CAMP LEADERS Subject to All COVID-19 Protocols

Consistent leadership throughout the full week of camp has proven to work best for the units and camp. When it is necessary, leaders may rotate in/out and share a single leader fee. We ask that rotating leadership sign in and out of the camp office when a leadership change occurs and that the camp wristband be provided to the incoming leader. Also, please be aware that extra camp patches and leader recognitions will not be available for multiple leaders sharing the same leader slot (rotating). Rotating leaders must follow all COVID-19 protocols.

If the troop will have varying leaders not rotating in and out of camp in one adult position, the daily fee is \$22.00.

VERY IMPORTANT – ALL LEADERS AT CAMP MUST HAVE PROOF OF CURRENT YPT.

ONLINE REGISTRATION INSTRUCTIONS

All summer camp registrations and payments will be made using our online registration system. *Full directions with screen shots can be found on at* https://users.tentaroo.com/

Note that the registration system is now fully mobile and can be done on any device with Tentaroo On the Go! Please be sure when registering:

- 1. That you have added both YOUTH and ADULT names to fill the number of slots you reserved.
- 2. That you have selected classes for all youth (and adults if applicable).
- 3. That you Checkout as you add or change any fees.
- 4. That you remember items in your Cart are **not** confirmed until you Checkout.

ARRIVAL TIME

Units should plan to arrive at camp no earlier than 1:00 PM. and no later than 4:00 PM on Sunday. Please note, the camp gate will not be opened prior to 1:00 PM. If your unit cannot check-in during these times, please contact the camp office at least a week prior to the arrival date to make the arrangements. This will ensure that all the logistics surrounding a modified check-in can be organized prior to your arrival. Provisional Scouts may also check-in from 1:00 PM to 4:00 PM.

REQUIRED DOCUMENTS FOR CHECK IN FOR UNITS

- 1. A unit roster of summer camp participants (**youth and adult**). We recommend that you print your attending roster from the Reports section in Tentaroo.
- 2. OUT OF COUNCIL ONLY: Certification and claim forms for Troop Accident & Sickness Insurance. You likely received this at Recharter. Contact your council Registrar or Accounting Specialist for the 2021 form.
- 3. Any outstanding payments.
- 4. For each youth and adult leader:

The BSA Annual Health and Medical Record, completely filled out, signed by a physician and guardian and dated within 12 months. A copy is recommended.

A copy of the Family Insurance Card attached to the medical form.

Medical Responsibility Form available at www.campshenandoah.org.

CHECK-IN

NEW: In keeping with anticipated COVID-19 protocols, Camp Shenandoah will deploy a revised check-in policy. This process has been developed to reduce the amount of time each troop spends at check-in stops with large groups. We will share specifics by email prior to your arrival at camp.

You've arrived when you turn onto Boy Scout Lane! Outside the entrance gate, you'll warmly be greeted by staff and your Troop Guide for the week. Your troop will be led on a very brief walk into camp. Vehicles will be directed to our parking field, while one vehicle and trailer may drive into the camp's interior parking lot. At the time of writing, the check-in procedure is as follows:

- √ Guests and their troop staff guide will immediately walk to their assigned camp site. The **SPL** and troop staff guide remain at the site to set camp and settle in.
- √ The **Scoutmaster** reports to the check-in tables in front of the Camp Office:
 - * Paperwork check
 - * Registration fees confirmation and any last minute changes
 - * Our Health Officer reviews and retains all Annual Health & Medical Record (AHMR) forms
 - * Prescriptions are reviewed
 - * If provided, pre-camp swim checks reviewed
- √ Troops without pre-camp swim checks will report to the Handicraft Shelter and will be directed to the waterfront for swim checks or re-checks.

PRE CAMP SWIM CHECKS

Units may conduct swim tests prior to camp (following BSA guidelines listed on the form). Please ensure that the date the swim test was conducted is within 6 months of the starting date of your unit's week at summer. Camp Shenandoah does require the exclusive use of our Unit Swim Classification Record, available at www.campshenandoah.org or direct download here. Please bring a copy of the form with the unit to camp. As per BSA NCAP standards, the Aquatics Director reserves the right to retest any scout for any reason, if the Director is concerned for the safety of any participants. Note, all provisional campers will be tested.

ANNUAL HEALTH AND MEDICAL RECORD

This area can cause issues at check in, so please adhere to the policies listed below. WE CANNOT MAKE EXCEPTIONS to the health form requirements as it is a violation of National Camp Standards.

Annual Health and Medical Records completed and dated within the last 12 months are required for all campers and leaders who are on property during summer camp. Here are some very important points regarding the Health and Medical Records:

- In 2019, the BSA updated the Annual Health and Medical Record. For all campers on property for more than 72 hours, Sections A, B1, B2 and C need to be completed.
- Please understand that it is the responsibility of EACH PARENT to ensure that their Scout has
 the correct medical forms. It is not camp's responsibility to track down the forms from Scoutmasters or other adults. There is NO FILE OF HEALTH FORMS at camp or the council office from
 previous activities. A new form must be brought to camp either with the unit or the Scout.
- Rotating leaders on property less than 72 hours require form A and B1 and B2.
- The Annual Health and Medical Record is located at www.campshenandoah.org. This is THE ONLY FORM allowed. Sports and school physicals can not be accepted.
- The form is a fillable PDF. This is preferred over a handwritten form for legibility purposes.
- All information should be filled out COMPLETELY including immunization and emergency contact information.
- Certified and Licensed health-care providers recognized by the BSA to perform these exams include physicians (MD, DO), nurse practitioners, and physician's assistants.
- Please only send COPIES (clean and easy to read) of your health form to camp.
- Do not mail, email, fax or bring health forms to the council office prior to camp. All health forms should be brought to camp at time of check in. They will be returned at check-out.
- Units can assist us by pre-checking all health forms to ensure they are accurate and complete
 and neatly organized in a binder alphabetically. It is easiest for us if the forms are NOT in page
 protectors.
- Health Forms that note prescription medications or have noted health issues should be separated out, as they will be checked in at a separate station.

PLEASE READ THIS!!!! If you do not have the complete and correct health forms you will not be permitted to check into camp.

HEALTH LODGE

The Camp Health Lodge is staffed 24 hours a day by qualified health personnel who will handle all minor injuries, scrapes and bruises, etc. Any person requiring care outside of the scope of the Health Lodge will be referred to urgent care or the emergency room at Augusta Health in Fishersville, VA. For insurance purposes and for the health and safety of all participants, all accidents and illnesses, must be reported to the Health Lodge and recorded. **Note**: specific COVID-19 protocols may be in place, per state orders.

TRIPS TO THE HOSPITAL OR DOCTOR

It is the responsibility of the unit leadership to provide transportation for the unit member(s) requiring attention from a doctor or a hospital, unless the Health Officer determines that emergency transport is necessary. One adult leader from the unit, and one additional adult, will accompany the unit member requiring services and is asked to carry insurance forms for completion. He/she must obtain the Scout's health and medical form from the Health Lodge before going to the doctor or hospital.

Parents or guardians will be notified by the Camp Director immediately of any serious illness or injury. If parents will not be at home while the Scout is at camp, have them advise the unit how they can be contacted. The Camp Medical Officer must clear all cases requiring outside medical care. Please note Urgent Care centers in Staunton or Waynesboro are generally not open after 8:00 PM: treatment then should be obtained at the Emergency Department of Augusta Health in Fishersville, VA. Note: specific COVID-19 protocols may be in place, per the Virginia Department of Health.

ACCIDENT AND SICKNESS INSURANCE

Each camper and leader should have a copy of his or her personal health/accident insurance card attached to their health form. The Boy Scouts of America - Council Accident and Sickness Insurance Plan provides secondary coverage for registered Scouts. Virginia Headwaters Council provides insurance for all units registered in the council. **NOTE:** Out of Council units will be required to show "proof of unit insurance" at check-in.

MEDICATIONS

Prior to arrival at camp, units should fill out the Medical Responsibility Form for each unit member taking medication. Use one form/sheet for each camper. The medication, dosage, and dosage schedule should be recorded. The Scoutmaster should be prepared to show these forms at check-in to the Camp Health Officer, and then keep them updated throughout the unit's week at camp. We will ask you to leave these completed forms at camp when you depart. We will maintain them safely in the permanent camp medical files.

Prescription medication should be in the original container with the medication name, strength, dose and frequency marked on the container. Any Over the Counter Medications brought with camper(s) should be labeled clearly and listed on the BSA Health Forms.

Generally, all medication will be dispensed in the unit area by a responsible adult leader. Medication should be kept in a locked box issued by the camp. Medication requiring refrigeration or injection can securely be kept in the Health Lodge. This medication is dispensed by the Camp Health Officer or the unit leader. It remains the responsibility of the unit leader to assure that the Scout is present at the appropriate times for medication.

Be sure to properly fill out the Health Form regarding medications and make sure to check the yes/no boxes regarding the administration of over the counter medicine.

Important Note: If the BSA AHMR Form indicates that an individual must have an inhaler, EpiPen® or similar medical device, the Health Officer must confirm that the individual has the required item(s) in their possession. If the items are not in possession of the camper or leader, they must either obtain the items indicated on the form or the individual will be required to leave camp.

HEALTH AND SANITATION

Living in a communal setting such as camp can promote the transmission of illnesses more readily than when at home. This is especially vital as we navigate through the COVID-19 pandemic. Therefore, we strongly recommend every camper to:

- √ Wash hands regularly
- √ Not share towels
- √ Cover mouth and nose when sneezing
- Practice high standards of personal hygiene
- √ Visit the Health Lodge at first sign of illness

If someone is sick with nausea, vomiting, diarrhea, or fever prior to camp, please leave that person at home. Camp Admin and the health team reserve the right to send a participant to a local health care facility to get checked if they suspect a participant has a health concern that may affect the health and safety of the camp.

CAMP SECURITY

All attendees will be required to wear the wristband issued at check in. Staff are identified by a Field Uniform with a Camp Staff name tag and position patch or by a STAFF "Class B" shirt. All visitors to camp MUST report immediately to the camp office to sign in and receive a visitor's wristband. Upon leaving camp, it is required that visitors sign out and turn in the wristband. NOTE: If a leader is coming to camp to relieve another leader, they must first sign in (and the other leader needs to sign out). Any person on camp property without a name badge or a wristband should be reported immediately to the camp office. Due to COVID-19 protocols, we do not anticipate permitting visitors into the camp property.

The buddy system should be used at all times. The buddy system is a safety measure for all Scouting activities. Buddies should know and be comfortable with each other. Self-selection with no more than two years age or significant differences in maturity should be strongly encouraged. When necessary, a buddy team may consist of three Scouts and is required for mixed gender buddies. No youth should be forced into or made to feel uncomfortable by a buddy assignment.

RESTRICTED AREAS

There are certain areas that are off-limits to all except staff. These include: The Ranger's house and property, except for the fishing dock behind the house; the water towers; Andrew's campsite/staff living area and latrine; the Maintenance area, except during Quartermaster hours or when participating in service projects; and all Program Areas except during program hours and approved activities, especially Hope Lake and the waterfront. Those exploring our Boundary Trail are asked to remain on the trail and avoid straying of the path.

CAMP EMERGENCY PLAN

All units will receive a Camp Emergency Procedures handout at the Sunday leaders' meeting. (It is also located at www.campshenandoah.org). Camp Management makes every reasonable effort to monitor weather conditions that may pose a threat to the health and safety of the camp. We utilize real-time lightning detection and boast more than one NWS trained SkyWarn spotter. Ultimately, leaders are responsible for the safety of their Scouts. Below are the highlights of the plan:

CAMP SIREN: In the event the camp emergency alert siren is heard, everyone is to **immediately** report to the Parade Field, lining up at your troop's position on the field behind the SPL. The SPL and one leader then report to camp leadership at the flag poles when all youth and adults are present.

FIRE DRILL: The camp will conduct a siren fire drill on Sunday at approximately at 8:00PM. When hearing this drill, ensure your unit immediately reports to the Parade Field as specified above. The siren will continue until all units are accounted for. We ask you to not share this drill in advance with your unit. Thanks!

NOTE: When the siren sounds, Staff are trained to muster at a different location! Do not follow or disturb them: report to your location on the Parade Field.

SEVERE WEATHER/TORNADO WARNING: The Camp Director closes all program areas. In the event of high winds or a Tornado Warning, campers will be advised to get to a low protected area or go inside the Dining Hall.

LIGHTNING/THUNDERSTORMS: When thunderstorms approach, aquatics, and the shooting sports ranges will shut down. All program areas secure and report to their designated secure location. The camp office will also constantly monitor current conditions. These locations are:

Ranges – Scott Nature & Conservation Center

Scoutcraft - Handicraft Shelter

Scott Nature & Conservation Center - Shelter in place

Aquatics - Handicraft Shelter

STEM – Shelter in place

Handicraft - Shelter in place

Timber Mountain Program – Dining Hall

If the severe weather occurs overnight, the unit leader will ensure that all members are awoken and travel to the correct location. If moving to the correct location is not possible, take shelter in the closest building possible. No one should remain in tents during severe weather due to the potential for falling trees. Under no circumstance should anyone lie down in a tent during a thunderstorm.

EXTREME HEAT: If the temperature reaches 90°+F, activities will be slowed down and those engaged in strenuous activity will be monitored closely to deter dehydration. Slush Puppies, sport drinks, coffee or tea do NOT promote hydration! Campers will be expected to drink more water and staff is instructed to ensure everyone has a filled water bottle or canteen. Anyone who begins to experience dehydration: thirst, not drinking water, headache, muscle cramps, not urinating or dark yellow flow is to report to the Health Lodge at once.

ENCOUNTERS WITH WILDLIFE: Camp Shenandoah is over 450 acres, largely mountain forest and wilderness with a large wildlife population. Please respect our wildlife and do not capture, touch, corner or harass any animals. In fact, there is a ban on capturing certain terrapins and spotted turtles in Virginia. Keep in mind that having food of any type in your tent or in your campsite is an invitation for animal guests.

If you encounter any wildlife, please slowly recede from their environment. Report any dangerous wildlife to the Camp Office or Ranger. If you are bitten by an animal, report to the Health Lodge. There are a variety of snakes on our property: this includes venomous Eastern Timber Rattlesnakes and Copperheads. If you observe a snake, report it to the Camp Office. Do not attempt to capture, relocate or kill any snake. Black Widow spiders have been observed.

LOST CAMPER: Report lost camper to the Camp Office immediately. Camp staff will check the camper sign out sheet. The Camp Director will provide instruction and assistance. Camp staff will first check all the tents in the camper's campsite AND his merit badge schedule. The camp staff will then, if necessary, enact the siren. Camp will assemble at Parade Field. Units will take attendance. The SPL will report to Camp Admin at the flag poles when all are present. If a lost camper has not assembled, the staff will be mobilized for a camp-wide search. All units must stay in place unless otherwise directed by the Camp Director.

LOST SWIMMER / BOATER: Aquatics staff will initiate lost swimmer / boater alert. Camp will assemble at the Parade Field, with the SPL reporting when all are present to Camp Admin at the flag poles. The Aquatics Search Team will initiate the search. If lost swimmer / boater has not assembled, the Camp Administration will direct additional staff to the search. All units must stay in place until the camper is located or otherwise directed. The Aquatics Director takes the lead of the search, working closely with Camp Administration. The Health Officer responds to the aquatics area.

CAMP POLICIES

These general rules are for the safety of all campers:

- Troops must have two-deep leadership at all times while at camp. No exceptions!
- No fireworks of any kind are permitted on camp property.
- No flames, fires, or fuels of any kind are permitted inside tents.
- Throwing rocks is strictly forbidden.
- Personal firearms and bows are not permitted, leave them at home.
- All vehicles must be parked in the designated camp parking areas. Only authorized vehicles are allowed in campsites or on the roads.
- No alcoholic beverages or illegal substances are allowed on camp property.
- Smoking by adults is only allowed outside of the camp gate away from youth campers.
- Shoes must be worn at all times at camp. Shoes must not be open at the toe or sides.
- Sheath Knives Camp policy prohibits the possession of sheath knives.
- No LASER (pens/pointers) of any kind are permitted in camp. Leave them at home!
- If permitted with COVID-19 protocols, all guests are required to immediately check-in at the Camp Office.
- Refer to the Boy Scouts of America Guide to Safe Scouting for additional policies.

DAMAGES TO EQUIPMENT

Normal usage and wear will result in some breakage of equipment; however, the cost of malicious damage or breakage due to horseplay will be charged to the unit. These fees must be paid before leaving. Each campsite will be inspected upon check-in with the unit leaders. All imperfections to equipment will be noted on the check- in forms. Upon check out, the same sheets will be used for check out. If you notice damaged camp property, please inform your unit guide so the damage can be evaluated and dealt with promptly.

If intentional damage has been done the unit will be charged the following:

Cot Replacement \$75.00

Rips and Tears to Tents \$15.00 per inch

Damage to Tent Platform Up to \$125.00

Damage to Tent Frame \$25.00 per pole

Tent Replacement \$500.00

Other Damages Amount determined by Ranger and Camp Director

FOOD IN CAMPSITES

Raccoons, skunks, mice, and other wildlife are found on camp property. To keep nighttime visitations to a minimum, follow these guidelines:

- Do not eat, drink, or store any foods in tents.
- Keep your campsite clean! All trash should be removed from your campsite in the evenings and brought to the dumpsters near the Maintenance area. We will do a trash run on Thursday evening.
- Secure all food and drinks in a secure location such as troop trailer, coolers that are strapped shut or 5- gallon buckets with screw on lids.

GOLF CARTS

Golf Carts are not permitted in camp. However, the camp will consider allowing individuals with unique challenges, the opportunity to bring a golf cart. This requires advance permission and the owner and operator must sign a waiver, provide evidence of insurance coverage and agree to operate under camp rules.

LIQUID FUELS

The use of liquid fuel stoves and lanterns in a campsite is permitted under the supervision of an adult leader. Under no circumstances are liquid fuels or lanterns allowed in tents. Bulk containers of fuel and unattached propane tanks must be stored in the maintenance area. An approved spun aluminum fuel bottle is not considered to be a bulk container.

PETS

Pets are not allowed in camp at any time except those required as special needs. The only exception is for a trained service dog. Please inform camp prior to arrival if an individual is using a guide or service animal.

POWER GENERATORS & CPAP MACHINES

Power generators are not allowed in the campsites at Camp Shenandoah.

If you have a camper or adult leader with a special need, including the use of a CPAP machine, please contact Director@CampShenandoah.org and we will do our best to accommodate. There are no electrical outlets in campsites. Many CPAP campers use a battery powered machine. There are a limited number of outlets for daytime recharging at the Maintenance Building behind the Dining Hall. Please ask to speak with our Ranger if someone will need a daytime charging outlet.

SPEED LIMIT AND DRIVING NEAR CAMP

Boy Scout Lane is undergoing improvements in 2021. The road traverses farmland and horse crossings and is curvy. For the safety of our neighbors, guests, and abundant wildlife, do not speed on Boy Scout Lane and the adjoining roads that are hilly and narrow.

UNIFORMS

Uniform standards at camp are as follows:

- V During the day and most nights after dinner, the activity uniform (aka. Class B) is appropriate.
- v Attire for dinner, campfires, chapel and OA activities is full field uniform (aka Class A).
- √ Footwear: Closed toe shoes must be worn at all times at camp.
- V Swimming Attire Policy: Swimsuits should be comfortable, functional, and modest. For males, swim trunks or board shorts are appropriate. Tight fitting swim briefs or swim bottoms short enough to allow exposure are not allowed. For females, bikinis are not allowed. Modest tankinis or one piece swimsuits are appropriate.

VEHICLES AND TRAILERS

No riding is permitted in the backs of trucks, trailers, or cargo areas of cars. Passengers may ride in designated seats with seat belts only.

Trailers may be parked in campsites in the designated areas. Trailers must be disconnected from the tow vehicle and the tow vehicle must return to the camp parking lot. Trailer wheels must be chocked and the tongue must be secured on a block or stand such that the trailer is safe, secure, and does not block roads or trails.

NO VEHICLES ARE TO BE LEFT IN CAMPSITES - No Exceptions!!!

TRADING POST

The Trading Post was remodeled in 2020 and is a natural gathering area at camp! With a front porch with tables, chairs, and a charging station, it's a great place to socialize and take in camp life. Inside, you'll discover Merit Badge books, t-shirts, hats, hoodies, belts, equipment, handicrafts, toiletries, gift items, knives, Camp Shenandoah souvenir items, and much more. Water, soft drinks, Slush Puppies, and snacks are always popular, too. We have most everything you and your Scouts need for a fun and successful week of summer camp. If you have a special request, we likely can fill it within 24 hours. COVID-19 protocols will require limited numbers in the building and the wearing of a mask.

On average, our guests spend around \$50 during their week with us. Credit or debit cards are highly recommended. Cash and checks are accepted, however are discouraged for sanitary and health reasons.

LOST AND FOUND

Prior to coming to camp, Scouts should be encouraged to clearly mark all personal items with their name and troop number. Scouts are also encouraged to leave valuable, sentimental, or hard to replace items at home. A lost and found box is located in the Camp Office. We ask that when things are found they are brought to the lost and found box. After camp has ended, lost and found items will be brought to the Council Service Center.

WI-FI AND CELL SERVICE

There is intermittent wireless and voice phone coverage at Camp Shenandoah. Data service depends on the provider. We provide Wi-Fi connectivity within certain areas of base camp: inside parking lot up to the Dining Hall and the Trading Post. The Camp Commissioner will provide adults with a password, which is required for access and for adult use **only.** We request leaders only turn on Wi-Fi when needed and not stream or otherwise use video (our bandwidth is limited).

NOTE: We have noticed an increasing challenge with youth and cell phones becoming a disruption in classes and an impediment to youth interaction during activity and social times. For this reason we ask units to collect and

ICE SERVICE

Bags of ice are for sale in the Trading Post during operating hours. Each unit will receive ice along with food items for patrol cooking in their campsite.

NO VISITORS AT CAMP

At this time, COVID-19 protocols require the limiting of persons entering and leaving the camp. Unfortunately, this will require a NO visitors to camp policy in 2021. We do so based upon recommendations from the CDC and VDH as an extra measure of protection for our guests and staff. Should this policy be changed, we will let you know with email through your Tentaroo registration portal and on social media.

We encourage families to stay connected to their Scouts by send "care packages" to them at camp. Please refer to the mailing address on page 7 of this Guide for proper addressing. Feel free to send to us the week before the troop arrives!

YOUTH PROTECTION GUIDELINES

Scouting's Barriers to Abuse

The BSA has adopted the following policies for the safety and well-being of its members. These policies primarily protect youth members; however, they also serve to protect adult leaders. All parents and caregivers should understand that our leaders are to abide by these safeguards. Parents and youth are strongly encouraged to use these safeguards outside the Scouting program. Registered leaders must follow these guidelines with all Scouting youth outside of Scouting activities.

Adult Supervision

Two registered adult leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female adult leader over 21 in every unit serving females. A registered female adult leader over 21 must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age and program appropriate supervision must always be provided.

All adults accompanying a Scouting unit who are present at the activity for 72 total hours or more must be registered as leaders. The 72 hours need not be consecutive.

One-on-one contact between adult leaders and youth members is prohibited. In situations requiring a personal conference, the meeting is to be conducted with the knowledge and in view of other adults and/or youth.

Adult leaders and youth members share the responsibility for the safety of all participants in the program, including adherence to Youth Protection and health and safety policies.

Adult leaders are responsible for monitoring behavior and intervening when necessary.

All leaders are required to adhere to the Scouter Code of Conduct.

Reporting Requirements

Adult leaders and youth members have a responsibility to recognize, respond to, and report Youth Protection violations and abuse immediately to the Camp Director.

Scouts BSA

Our facilities are prepared to welcome female troops, having secure individual entrances for youth and adult, male and female at the shower house.

We recognize there are linked troops and independent troops. Linked troops are a male and a female troop chartered through the same organization. While each linked troop has its own Scoutmaster, they may share other unit leadership. When requested, Camp Shenandoah will attempt to place linked troops at separate pods in a large campsite. At Camp Shenandoah, a pod is a small group of five tents within the larger campsite. While we cannot guarantee your preferences will be able to be accommodated, especially on our busier weeks of camp, we will do our best to make sure they are taken into consideration when final site assignments are made.

Keep in mind that the camp's use of the buddy system means that a minimum of two Scouts should travel together around camp. If this includes a Scout of the opposite gender, there must be at least three Scouts traveling together.

All programs and activities will be open to all Scouts attending camp, regardless of gender.

Reminder: please be sure to let us know if your unit is a female troop, either on our 2021 Reservation Form or when you self-register in Tentaroo.

FOOD SERVICE—SUBJECT TO CHANGE DUE TO CURRENT COVID-19 PROTOCOLS.

2021 PROTOCOLS:

- Meals will be served at the Dining Hall. In 2021, we will have 2 shifts per meal. Your shift will be provided when you check-in and your troop cohorts will eat at assigned tables in the same shift.
- Troop cohorts will proceed into the Dining Hall wearing masks, as directed by the Dining Hall Steward to assigned tables.
- Additional hand washing stations have been added near the Dining Hall. Hand sanitizing dispensers are
 located at all entrance doors. Supervised hand washing and sanitizing is mandatory prior to entering the
 Dining Hall.
- Kitchen staff will wear masks and gloves and follow current preparation guidance from VDH.
- After being safely served, each cohort will proceed to their assigned table, where masks are removed.
 When not seated at a table, cohorts will wear a mask.
- A Scout is Clean! Our tradition has always been for troop table waiters to clean tables and stack chairs. Troops will not have Table Waiters in 2021. Each cohort will be asked clean their table with supplies provided by our staff, who will then do a more thorough sanitation of tables and chairs.
- In 2021, we need to pause another long standing Camp Shenandoah tradition: after meal songs, chants and cheers inside the Dining Hall. Our staff has alternate ideas we hope to share at camp!
- Cohorts will enter the Dining Hall as assigned through either the East or West Doors. Everybody will exit through the Central doors only.
- We know meal protocols this year are very different from previous years. Please remind your returning Scouts these changes are for the safety of all. We ask you to cheerfully support us in these efforts!

TROOP COOK NIGHT: Thursday is Troop Cook Night where troops cook in their campsites (tin foil, hamburgers, potato salad, veggies and watermelon), all readied for you immediately after Thursday lunch. with all supplies provided by the camp. They DO NOT include plates, forks, cups, or any other utensils, just the food and tin foil! Troops should plan to bring seasonings and any additional items they might require for their campsite dinners.

DELIVERED DINNERS! We're pleased to let you know Domino's will again offer delivery to Camp Shenandoah for optional dinner on Friday. Troop cohorts may order pizza by filling our Domino's Delivers order form, dropping off and paying on Thursday in the Trading Post. Pizzas will be delivered at 5:30 on Friday. We will meet the driver at the gate and deliver to your campsite for you!

At the time of this Guide's publication, we are negotiating with Bojangles' for optional box dinner delivery on Tuesday. If able to do so, the process will be the same: complete an order form, dropping off and paying at the Trading Post on Monday. We will let you know well in advance of your arrival so your troop may budget accordingly.

PREPARATION FOR MERIT BADGES AND OTHER CLASSES

Scouts should come to camp with a familiarity of the subjects they will be learning about for the week. It is also important to be familiar with:

- Prerequisites
- Equipment needed to complete a merit badge
- Some merit badges are age specific. Younger Scouts should not enroll in merit badge sessions
 until they are academically and physically ready to succeed in completing them. Some examples are
 Lifesaving, Environmental Science, Shotgun, Water Sports, or the Citizenship merit badges.

Many merit badge pamphlets are available for purchase at the Trading Post but acquiring a book (and reading it!) prior to camp is always recommended. Scouts should bring a notebook or folder with paper and pens or pencils.

PREREQUISITES: Some merit badges have requirements that cannot be completed at camp. Each merit badge that is listed in the program guide identifies the prerequisite associated with the specific badge. The camp staff recommends that each merit badge that is selected by the Scout be reviewed and the prerequisite requirements be completed prior to arrival at camp. This will insure that the Scout leaves camp with as many completed merit badges as possible.

This Guide provides specific information regarding any prerequisites and any requirements that cannot be completed while at camp. Please review these conditions prior to registering a Scout for any of the more advanced Merit Badges.

CLASS SELECTIONS AND SCHEDULE Class Selection Opens March 2, 2021!

Units may enter as many "numbers" of youth and adults they are planning to bring at any time. However, because classes are not confirmed until fees are paid and you Checkout your "cart", it is recommended that number of participants be added as the unit receives payment. In this way, those that pay the unit can select their classes right away.

New this year is the waiting list option in Tentaroo. If a class is full you may enter a Scout onto the waiting list, but you still should select a class for that session time. Generally, these will be the higher demand classes such as Swimming, First Aid, Rifle, Emergency Prep, Welding, etc. Class sizes will also be limited as to offer quality instruction.

BLOCK SCHEDULING

Merit Badge sessions are offered Monday through Thursday in eight block sessions.

Friday features in camp morning Merit Badges from Block 1 through Block 4. There also are off site half and all day Merit Badges: the schedule in this Guide and in Tentaroo will show times and locations for Friday badges and activities. **NOTE: Subject to change due to current COVID-19 protocols.**

PREPARATION FOR MERIT BADGES AND OTHER CLASSES

Troops should review requirements and determine what pre-camp preparations may be needed to complete the badge at camp. Listed below are the requirement(s) to be done before camp (written and signed notation of requirements completed before camp should be given to the appropriate Merit Badge counselor). If not available at camp, the Scout will receive a Partial Completion on the troop's Tentaroo checkout report.

COVID-19 Advisory. Merit Badge offerings and prerequisites are accurate at the time of writing. Offerings have been selected to focus on outdoor oriented badges most requested by Scouters. Accommodations are being made to provide greater social distancing in each program area. We will notify you in the event any revisions to merit badges sessions. At this time, it is unknown if we will be able to offer Friday off-site merit badges.

	Prerequisites	Cost	Notes
AQUATICS Canoeing Kayaking			Must take and pass BSA Swim Test; Bring shoes that can get wet (water shoes preferred) Must take and pass BSA Swim Test; Bring shoes that can get wet (water shoes preferred) Age 13+. Scouts must be at least 1st Class; Bring Clothes for Requirement 9; Must take and pass
Lifesaving			BSA Swim Test, 13+
Rowing Swimming			Must pass the BSA swim test and be classified as a swimmer. Must take and pass BSA Swim Test
Whitewater (Fri)		\$25	On Friday, Scouts will travel off- site to a river to complete the final requirements and test their skills on Class I, II, and III whitewater. Water shoes must be worn while working on this merit badge. A Scout must pass the BSA swim test and be classified as a Swimmer. In addition, either Canoeing or Kaaking merit badge prior to beginning the Whitewater badge. Only scouts working on the whitewater merit badge may take part in the Friday trip.
HANDICRAFT Basketry Fingerprinting (Fri Indian Lore Leatherworking Wood Carving)		All participants must have Totin Chip.
HEALTH & SAFETY	,		
Fire Safety (Fri)			
First Aid	Requirements 1, 5		Scouts should have completed all first aid reqs for their rank requirements and bring a first aid kit that was prepared for their home.
Search & Rescue Weather	Requirement 4		The that was prepared for their nome.
LEADERSHIP Communications Scouting Heritage	Requirements #5 and #8		
NATURE Animal Science (Fri) Environmental Science Forestry Geology Nature Soil and Water	Requirement 3f		13+. This badge is only recommended for older Scouts due to its dense content.

SCOUTCRAFT

Requirements 4, 5, 7b, Camping

8d, 9

The intent is for the Scout to either start or complete this badge at camp. It cannot be earned

Must have First Aid Merit Badge. Due to extensive pre-requisites, this session is recommended

while at camp.

Climbing (Fri)

\$35 13+. Must be able to hold your own weight. Parental release required

for 14+ years old Scouts.

Emergency

Requirements 1, 2c, 6c,

Preparedness 8b, 9a

Geocaching Requirements 7 & 8

Orienteering

Pioneering

Signs & Signals

Wilderness

Survival

Requirements 7a, 7b, 10

Bring a baseplate compass and topo map of your hometown or area.

Review basic knots, lashings and splicing prior to camp.

14+. Requires staying in a shelter you build on Thursday night, barring weather.

SHOOTING SPORTS

Archery Requirements 1, 2, 3

Rifle Shooting

Shotgun

Read and bring Merit Badge book.

Read and bring Merit Badge Book.

13+. Must be strong enough to hold and shoot a 12- gauge shotgun. Must weigh a minimum of

125 pounds. Read and bring Merit Badge book.

SKILLED TRADES

Electricity

Welding Bring long sleeved shirt and long pants

STEM

Chemistry

Chess (Fri)

Engineering

Model Design

Robotics Requirement: 6b, 7 Space Exploration Requirement: 2

TIMBER MOUN-

Scout Rank

TAIN (First Year) Requirements: 1a—f

Select morning or afternoon session. See Guide for details.

PARTIAL COMPLETIONS: If a Scout does not complete all of the requirements for a merit badge during the week, they will receive a "Partial Completion" and their Tentaroo Merit Badge report will indicate the requirements that were completed. Scouts can earn the badge by completing the requirements with a counselor at home, or at camp next year. For those Scouts completing partials at camp this year, please see the appropriate Area Director to address the appropriate procedures. Of course, Scouts cannot "fail" Merit Badges; there are only different levels of completion.

FRIDAY LUNCH REVIEW: During or after lunch, join us in the Staff Lounge. Our Commissioner will give you a partials/ completion report (excluding Friday badges). Area Directors will be available to review with you everything we have recorded in Tentaroo. You also can join us immediately after Friday Campfire in the Handicraft Shelter.

Note: Please check the most recent merit badge pamphlet for the most current information. All Scouts should bring paper and pencil for merit badge classes, and money to buy merit badge pamphlets and other supplies, as needed.

9:00 Block 1	10:00 Block 2	10:30 Block 3	11:00 Block 4	12:00	2:00 Block 5	3:00 Block 6	3:30 Block 7	4:00 Block 8	
DIOOK 1	Blook 2	Brook 6		Aquatics	Brook o	Brook 0	DIOOK I	Brook o	
Swimming			Canoeing		Swimming	g		Open Swim	
Canoeing L			Lifesaving		Kayaking	Kay	aking	including the	
Rank					Rank	Rowing		Iceberg &	
Advancement Swim		,	Whitewater		Advancement Swim			Rocker!	
				- Handicraf	t				
Indian Lore	Leatherv	vorking	Wood Carving		Indian Lore	Leathe	rworking	Wood Carving	
	Bask	etry	Communication		Basketry		Communication		
			Sk	illed Trad	les				
Welding	g		Electricity		Welding	Electricity		Electricity	
				Nature					
Environmental Science Environmental Science			nmental Science		Oceanography Enviro			nmental Science	
Soil and Water	Natu	ıre	Forestry		Soil and Water Nat		ture		
				Scoutcraft					
Emergency Prep	Oriente	ering	Emergency Prep Orie		Orien	teering			
Wilderness S	urvival		Pioneering	Wilderness Survival				Pioneering	
Camping	Geoca	ching	Camping		Camping	Signals	gns & Codes	Camping	
				STEM					
Model Design &	& Building		Space Exploration		Model Design &	Building		Space Exploration	
Engineering	Weat	her	Robotics		Engineering W		Weather Robotics		
	Shooting Sports								
Archery		Archery		Archery			Open Shoot		
Rifle Shooting				Rifle Shooting			- 1		
Snotgur	Shotgun Shooting			ıntain Dro		Shooting	<u> </u>		
Timber Mountain Program Area Timber Mountain Program Area Timber Mountain Program Area									
Health & Safety									
First Aid	First Aid First Aid				First Aid	Firs	t Aid		

TIMBER MOUNTAIN PROGRAM — FIRST YEAR CAMPER PROGRAM

Specially designed for newly-bridged Scouts or beginners to Scouting, our First Year Program provides an easy transition into leaving home for Scout Summer Camp without the long distance and preparation that may be too much for a newly bridged youth. TMP focuses on Tenderfoot, Second Class, and First-Class Advancement requirements that would be difficult to complete in a traditional merit badge focused setting. Scouts learn in a half day session using the Patrol Method. This then provides time for the first year Scout to earn Merit Badges outside of the TPM program area.

Each participating Scout will receive a Timber Mountain Trail Map they use to mark their advancement requirements progress. Your unit leader will receive a checklist of completions for each Scout in TMP.

Adult Participation. We recommend your troop assign at least one adult to actively work with their Scouts in TMP. This includes observation, assistance with safety, discipline and active participation in the five-mile hike. This is an excellent opportunity for adult leaders to forge a bond with their new Scouts that will last throughout the Scouts' time in Scouting and well into life. Ask any adult former Boy Scouts if they recall the name of their first Scoutmaster: they likely will!

2021 Requirements Covered. The following is a list of BSA Advancement Requirements that are included in the Timber Mountain Program. Actual completion may vary based on weather and other factors.

Scout

3a -Patrol Method

4a -Knots

5 - Pocketknife

Tenderfoot

2a, 2c - Cooking

3a, 3b, 3c -Knots

3d - Knife, saw and ax

4a, 4c – First Aid and prevention

4b – Poisonous plants

5a, 5b, 5c - Hiking

7a - Citizenship

8 - FDGF method

Second Class

1b - Leave No Trace

2a, 2b, 2c, 2d - Cooking and Fire

2f, 2g - Knots

3a, 3c, 3d - Compass

6 - First aid

8a, 8b - Citizenship

First Class

3a, 3b, 3c, 3d - Knots and lashing

4a, 4b - Orienteering Course and GPS

5a - Nature

5b, 5c, 5d – Weather

7a, 7b, 7c, 7f - First Aid

Additional Skills

Totin' Chip and Firem'n Chit

Covered in the TMP hike

Second Class - 3b - 5 mile hike

May be covered pre-camp or swim check

Second Class - 5b - swimming

First Class - 6a - swimming

YOUR WEEKLY SCHEDULE

This schedule is correct at the time of publication. As we continue to learn more about the pandemic, there may be changes to the times or activities on this schedule. Should revisions be necessitated, we will announce on www.campshenadoah.org and to leaders by email through Tentaroo. We are optimistic any changes will be to add new programs!

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
C 20111			5K Run	Polar Bear Swim				
6:30AM			FIRST		DDEAKEACT			
7:30AM		*	FIRST	51.4.66	BREAKFAST		CD 4 D C CO 1	
8:00AM			MORNING	FLAGS	ASSEMBLY		GRAB & GO!	
8:15AM			SECOND		BREAKFAST		CHECK	
8:45PM							OUT	
9:00AM	CAMP		SCOUT	LEADER	FORUM			
9:30AM	CLOSED							
10:00AM			MORNING	MERIT BADGE	SESSIONS			
10:30AM								
11:00AM								
11:30AM								
12:00PM				SPL MEETING				
12:15PM			FIRST		LUNCH			
12:45PM			SECOND		LUNCH			
1:00PM	CHECK IN		SCOUTS	FREE	TIME			
1:15PM							CAMP	
2:00PM						AQUAPALOOZA!	CLOSED	
2:30PM						TERRAPALOZZA!		
3:00PM			AFTERNOON	MERIT BADGE	SESSIONS	and		
3:30PM				and		AFTERNOON		
4:00PM			ADULT	LEADER	TRAININGS	ADVENTURES		
4:30PM	CAMP							
5:00PM	TOURS							
5:15PM								
5:30PM		FIRST	DINNER			FIRST DINNER		
6:00PM			EVENING FLAGS	ASSEMBLY	PATROL	EVENING FLAGS		
6:15PM		SECOND	DINNER		(COHORT)	SECOND DINNER		
6:45PM	SCOUTMASTER				COOKING	SCOUTS		
7:00PM	& SPL MEETING,	SHENANDOAH	OLYMPICS	VESPER	IN CAMPSITES	OWN		
7:30PM	AREA			SERVICE		TIME		
8:00PM						04:15		
	CAMP	EVENING		PROGRAM		CAMP		
8:15PM	ASSEMBLY	272,11110				ASSEMBLY		
8:30PM								
9:00PM	CAMPFIRE!					CLOSING		
9:30PM			SCOUTS OWN	TIME		CAMPFIRE		
10:00PM								
10:30pm	LIGHTS OUT							

FRIDAY ACTIVITY SCHEDULE

Adventure Programs Overview

Adventure Programs are geared for those Scouts who have been to summer camp for a few years and are ready to experience camp above and beyond. We ask that unit leaders steer scouts to these programs if they have shown that they have the maturity to participate in these higher level programs. Adventure Programs will take place both on and off camp property but all will return to camp Friday to allow Scouts to participate in dinner and closing campfire. When signing up for an Adventure Program, any additional fee will then be added on in Tentaroo before Checkout.

Friday Morning Activities (9:00am-11:45am)

Aquatics: Open Swim and Open Boat **STEM:** Chess Merit Badge

Handicraft: Fingerprinting Merit Badge Skilled Trades: Open Welding

Friday Afternoon Activities (2:00pm-5:00pm) It's ALL About FUN!

Aquapalooza: Scouts will be challenged with many competitive aquatics activities!

Terrapalooza: Scouts will participate in on-land activities, competitions, and games!

No sign ups! No schedule! Do what you want, when you want, with who you want.

Friday Off Site Programs (9:00am-5:00pm) — Subject to Availability due to COVID-19 Restrictions

Animal Science: We'll visit World Famous Polyface Farm for hands on instruction and fun! (Free!)

Climbing Merit Badge: This merit badge focuses on technique, proper use of equipment, and the unique character-building opportunities climbing can offer. Scouts must be able to hold their own weight while climbing and rappelling. Parental Release required. Minimum age: 13. (Additional fee)

Top Shots at Quail Ridge: The top shot from each Shotgun and Archery merit badge class will get the opportunity to travel to one of our area's premier shooting sports facilities to experience a Sporting Clays and 3D Archery course unmatched by anything in the Shenandoah Valley! Adults may share in this experience for \$50 (admission & ammo).

Closing Campfire: We conclude your awesome week at Camp Shenandoah with our Friday night closing campfire. We can't wait to see what skit or song your troop performs at campfire! We'll present our "blank piece of wood" awards and the camp's coveted Top Inspection Trophy! The Shenandoah Lodge of the Order of the Arrow will conduct a call-out ceremony. If your troop has a youth recently elected to the Order, you're welcome to have us call-out the Scout for you. The Scoutmaster should bring a sash and speak with our OA camp representative for details. Of course, those not in Shenandoah Lodge, but registered with their home council Lodge are most welcome to participate.

NOTE: At time of writing, current COVID-19 protocols are visitors will be unable to enter Camp Shenandoah: this includes closing campfire.

EARLY MORNING & EVENING ACTIVITIES — Subject to Change due to COVID-19 Restrictions

Sunday Evening

Opening Campfire. All troop cohorts gather at their assigned spots on the Parade Field at 8:15PM in Field Uniforms (Class A). Most of our Camp Staff will be preparing our evening's entertainment at the campfire ring. They'll want to know you've gathered, so get ready to get LOUD!

Monday Evening

<u>Order of the Arrow</u> - Medicine Bowl: OA members participate in an ice cream social. Please wear your OA sash and come prepared for brotherhood and fun.

Shooting Sports: Open Shoot – Archery, Rifle, Airsoft, Chalk Ball

Timber Mountain: Totin' Chip & Firem'n Chit Class

Scoutcraft: Pioneering Competition

STEM: Thrust Structures

Tuesday Morning

<u>Shenandoah Olympics Event:</u> **5K Run** - Join the Camp Staff for a nice morning run on the roads surrounding Camp Shenandoah. Troop cohorts should travel together; the best time from each Troop counts for placement and points. Scouts and leaders report to the front entrance of the Camp **no later than 6:30am.**

Tuesday Evening

Order of the Arrow - Brotherhood Questioning

<u>Shenandoah Olympics Event:</u> **Chopped Cast Iron** - Your troop's top chefs prepare "something" in cast iron. On Sunday, we'll give you a list of three mystery ingredients that you'll be challenged to include in your presentation. Our hungry judges will be taking submissions from 7:30pm to 8:30pm. COVID-19 preparation guidelines are pending.

Aquatics: Open Boat

Shooting Sports: Open Shoot – Archery, Rifle, Chalk Ball

STEM: Thrust Structures

Wednesday Morning

Aquatics: Polar Bear Swim from 7:00am to 7:30am

Wednesday Evening

<u>Vespers Service at Lockridge Chapel</u> A camp-wide vespers service will be held at 7:15pm. Scouts and adults are encouraged to attend. Remember, a Scout is reverent.

<u>Order of the Arrow - Brotherhood Ceremony</u> The Brotherhood Ceremony will be held at the OA Ring. Instructions will be given to candidates regarding the time and place to meet prior to the ceremony.

Shooting Sports: Open Shoot – Archery, Rifle, Airsoft, Chalk Ball

Aquatics: Open Swim, SUP

Thursday Evening

Troop and Patrol time

Friday Evening

Closing Campfire: Meet at the Parade Field at 8:15PM

Order of the Arrow: Call-out

<u>Merit Badge Review</u>: Immediately after campfire, Area Directors will be in the Handicraft Shelter. Leaders with questions or comments about any partials or requirements will find our Directors ready to assist. Adjustments will be made before Saturday checkout.

Trading Post Late Night: Music, Slushies and FUN After Campfire!!!

AWARDS AND RECOGNITIONS

Neptune Society Award — Available only at Camp Shenandoah!

The Virginia Headwaters Council Aquatics Committee is pleased to present its coveted council specific aquatics award, available to both youth and adults; recognizing those who have demonstrated excellence in aquatics skills and safety. The Neptune Society Award recognizes and distinguishes those Scouts and Scouters who have achieved extensive experience in the BSA Aquatics Program and demonstrated their devotion to the betterment of aquatic skills and safety in and on the water. Those who have completed the requirements for this award will receive a certificate of accomplishment and the prized Neptune Society belt buckle presented by the Aquatics Committee. Requirements and award applications can be found in the Camp Office.

Honor Troop Award

This award can be earned by troops that meet the requirements of service and involvement in camp activities. All troops qualifying for this award will receive "a blank piece of wood" at the Closing Campfire. Troops can decorate their wooden plaques and have them displayed in the Dining Hall at Camp Shenandoah. Requirements for Honor Troop will be available at Check-In.

Be sure to check out the heritage and creativity demonstrated on many previous Honor Troop plaques adorning the walls of our Dining Hall.

Inspection Award

Started in 2019 to rave reviews, the Neatest Campsite Inspection Award returns in 2021! The campsite with the highest cumulative score for daily inspections receives our special recognition at the Closing Campfire!

Scoutmaster Merit Badge

This merit badge is earned by completing various requirements that take you to different areas of camp and require helping out or doing something Scout-related. A copy of the requirements will be available at Check-In.

Bologna Fry Dinner — Subject to Change due to COVID-19 Restrictions

A traditional name so old, we don't know when it started! Each troop's Scoutmaster and one adult leader are invited to attend a steak dinner with all the fixin' hosted by our Council Scout Executive and board members. You'll be able to ask questions and provide feedback on camp and council activities. The dinner will be held at the Handicraft Shelter immediately after Tuesday evening flags. Remember, there needs to be adults with your Scouts during dinner!

Aquatics Staff Associate Program

In our efforts to provide novel experiences for older campers, we have developed a unique program for Scouts 14-year-old or older who are strong swimmers and are interested in working with the Camp Shenandoah Aquatics Staff on the waterfront for several hours at camp. Participants receive an Aquatics Staff Associate t-shirt!

Shooting Sports Staff Associate Program

In our efforts to provide novel experiences for older campers, we have developed a unique program for **Scouts 14-year-old or older** who have earned at least two Shooting Sports merit badges and are interested in working with the Camp Shenandoah Shooting Sports Staff up on the ranges for several hours while at camp. Participants usually enjoy extra time on the ranges and receive a Shooting Sports Staff Associate t-shirt!

CAMP SITE INSPECTIONS

Each campsite will be inspected daily and scored based on the criteria listed in the campsite inspections sheet. The Commissioner staff will oversee campsite inspections which will be done by camp leader volunteers. Note that campsite inspections are part of the Honor Troop Award. Highest cumulative inspection score earns an award at Friday Closing Campfire.

HONOR TROOP

The purpose of this award is to recognize those troops which conduct an excellent troop camping experience while at Camp Shenandoah. Units will be recognized during the Closing Campfire on Friday evening with the coveted "blank piece of wood". The troop must hand in the form to the Camp Office by noon on Friday.

SENIOR PATROL LEADER MEETINGS

There will be a brief SPL Meeting each day (Monday to Thursday) at 12:00 Noon. At these meetings the SPL's will have the chance to give feedback on the camp program, receive announcements about upcoming camp events, or evening activities, review their campsite inspections, and ask questions.

SCOUTMASTER FORUM

Every Monday – Friday morning all Scoutmasters and leaders are invited to the daily adult leader meeting at 9:00AM. This meeting hosted by our Camp Key-3 will provide daily information about camp as well as provide an opportunity for input about your troop's summer camp experience at Camp Shenandoah. You are expected to have at least one leader from your unit attend this meeting.

LEADER TRAINING

Camp Shenandoah offers several training opportunities for leaders. Trainings include IOLS (the outdoor training to be considered Trained as a SM or ASM), NRA Basic Pistol Course (\$50), BSA Outdoor Ethics Orientation (\$5). For Cub and Webelos leaders, BALOO training will be offered during Webelos Resident Camp.

TRAILS

Hikers, avid and novice, delight in hiking our Boundary Trail. Our 5-mile Camp Loop and 2.5 mile Loop Trail give the hiker opportunities for exploring several spurs to discover the multitude of varied ecosystems here at Camp Shenandoah. Camp trails range in elevation from 1,650' to 2,100' and all are relatively easy treks. The mountainous terrain harbors a great variety of plant life with an impressive diversity of trees, shrubs and herbaceous plants for you to discover! Be sure to bring your favorite walking staff and ask us about our hikes while you're at camp!

ORDER OF THE ARROW-SHENANDOAH LODGE 258

Shenandoah Lodge 258 has, for nine straight years, earned the high distinction of a Gold JTE Lodge. Welcome, Brothers, to Camp Shenandoah! NOTE: Activities may be revised due to current COVID-19 protocols.

Monday: Medicine Bowl

Monday evening at 8:30 the Lodge Leadership will host 'Medicine Bowl', an event of Fellowship, Games, and Ice Cream. Please come in field uniform, bring your sash, and be ready to have fun! Masks, physical distancing required.

Tuesday: Brotherhood Questioning

Shenandoah Lodge 258 will be hosting Brotherhood Questioning at the Chapel at 1:00PM, for any Arrowmen (Youth or Adult) who are eligible for Brotherhood Membership, . Please come in Uniform, bring your sash, and come with an open mind, and the questioning will go smoothly. If you are attending Camp Shenandoah and are not a member of Shenandoah Lodge 258, you must have permission from either your home Lodge Chief or Lodge Advisor to be able to receive your Brotherhood while here at CampShenandoah.

Wednesday: Brotherhood Hike and Ceremony

For members of the Order of the Arrow preparing for the Brotherhood Ceremony, meet near the Gaga Pit by the Trading Post at 7:30PM in field uniform and with your sash. Before you arrive please drink water, and do not feel the need to bring a backpack. For those who are Brotherhood or Vigil and wish to watch the ceremony, please be at the OA Ring by 8:15PM. Please remember those attaining Brotherhood, will need to bring \$25 to pay for the Sash and Copy of the Ceremonial Text. Also make sure to give your contact information to the Ceremonialist afterwards to make sure Shenandoah Lodge can add into its records that you did receive your Brotherhood.

Thursday: Golden Arrow. All Arrowmen are invited to participate in sports games on the Parade Field at 7:30 pm.

Friday: Callout Ceremony

During the Friday Night Closing Campfire, Shenandoah Lodge's Ceremonialist Team will present a 'Callout Ceremony', where those Scouts and Scouters who have been elected by their troop can be publicly recognized for their continued dedication to the Scouting Program. If you are a Scoutmaster who wishes to have one of your Scouts or Scouters recognized, please wait until you see the Ceremonialists begin to search the crowd, then please hold a Sash above the intended Scout or Scouter, and they will be brought forward to be recognized. Please keep in mind, that there will be an informational meeting afterwards to inform those newly Called Out on when they will be able to complete their Ordeal.

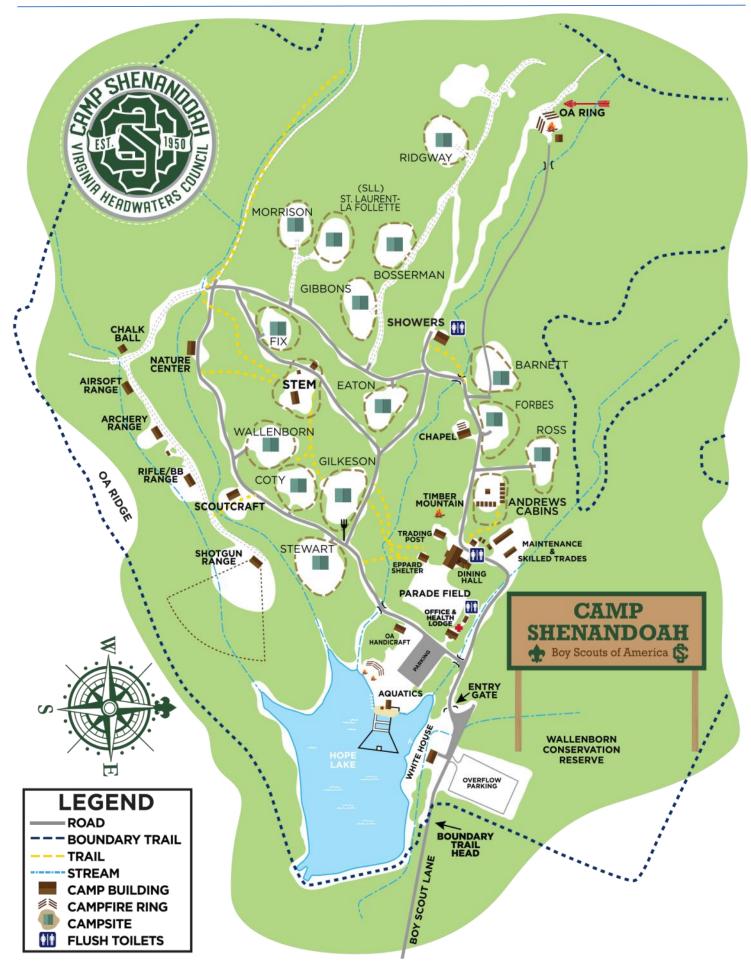
Out of Council Brothers: for those who are not from Shenandoah Lodge or the Virginia Headwaters Council, please present in writing to the Camp Chief that you will be participating, so our Ceremonialists are aware of this.

I look forward to seeing you at camp this summer! In WWW,

Ben Chisholm Shenandoah Lodge Chief

John Lindegren,







Know Anyone Who Would Look AWESOME in a Camp Shenandoah STAFF Shirt?

NOW HIRING: Looking for some great work experience this summer? We are seeking caring, responsible, and enthusiastic individuals to join our Camp Shenandoah Summer Staff team! Camp staff receive a wonderful training and mentoring program with incredible experiences that translate into many different professions and career aspirations. Free room and board, opportunities for rank advancements. And...very cool STAFF shirts!

This is not just another summer job. Get great work experience with the best coworkers in one of the most beautiful places in Virginia! Jobs at our summer camp will beat your average summer job pay! Learn great team work and leadership skills while having fun and enjoying the great outdoors! And, when not on staff duty, there's time for more Merit Badges.

We have opportunities at Camp Shenandoah for all skills (aquatics, shooting sports, cooking, education/instruction, etc.) including Counselor in Training (CIT) for Scouts 14 & 15 years old.

We'd love to hear from you if you want to make money, have fun and learn skills that will last a lifetime! Check out our <u>2021 Summer Staff Application</u> and let us hear from you! Would you like to chat about summer camp employment? Just email <u>director@campshenandoah.org</u> and we'll set an appointment.



FORMS AND RESOURCES

All Forms are Available at CampShenandoah.org and are Direct Linked Below.

Summer Resident Camp Reservation Form bit.ly/3t7fkNb

COVID-19 FAQs <u>bit.ly/30uJGx2</u>

Daily In-Campsite Morning Health Screening bit.ly/38rC96w

Troop Pre-camp Swim Classification Record <u>bit.ly/20bJ35D</u>

Youth Leaving Camp Early Release Form bit.ly/38Lp8lP

Special Needs/Food Information Form <u>bit.ly/37BLzdd</u>

Medical (Rx) Responsibility Form <u>bit.ly/36BQeKE</u>

Campership Application (Virginia Headwaters Council only please) bit.ly/3aY8rFC

Campsite Inspection Sheet <u>bit.ly/390nFbJ</u>

Honor Troop Qualifications bit.ly/2GxRT9B

What to Pack for Camp <u>bit.ly/37Du7oF</u>

How to Register and Use Tentaroo users.tentaroo.com/

Map of Camp Shenandoah bit.ly/2GwInUc

Interactive Map of Camp Shenandoah Region (zoom out) <u>bit.ly/2HG5jUm</u>

Love Camp Shenandoah? Work here with our Staff! bit.ly/2S1D1pt

A Final Word...

Information in the guide is current at the time of publication (February 2021) and subject to revision by Camp Administration. We make every effort to keep you informed on any changes or additions to our policies and programs. Once your unit is registered by us in Tentaroo, you'll receive email updates regarding camp announcements.

We also invite you to visit our website: www.campshenandoah.org and like us on Facebook: www.facebook.com/campshenandoah/